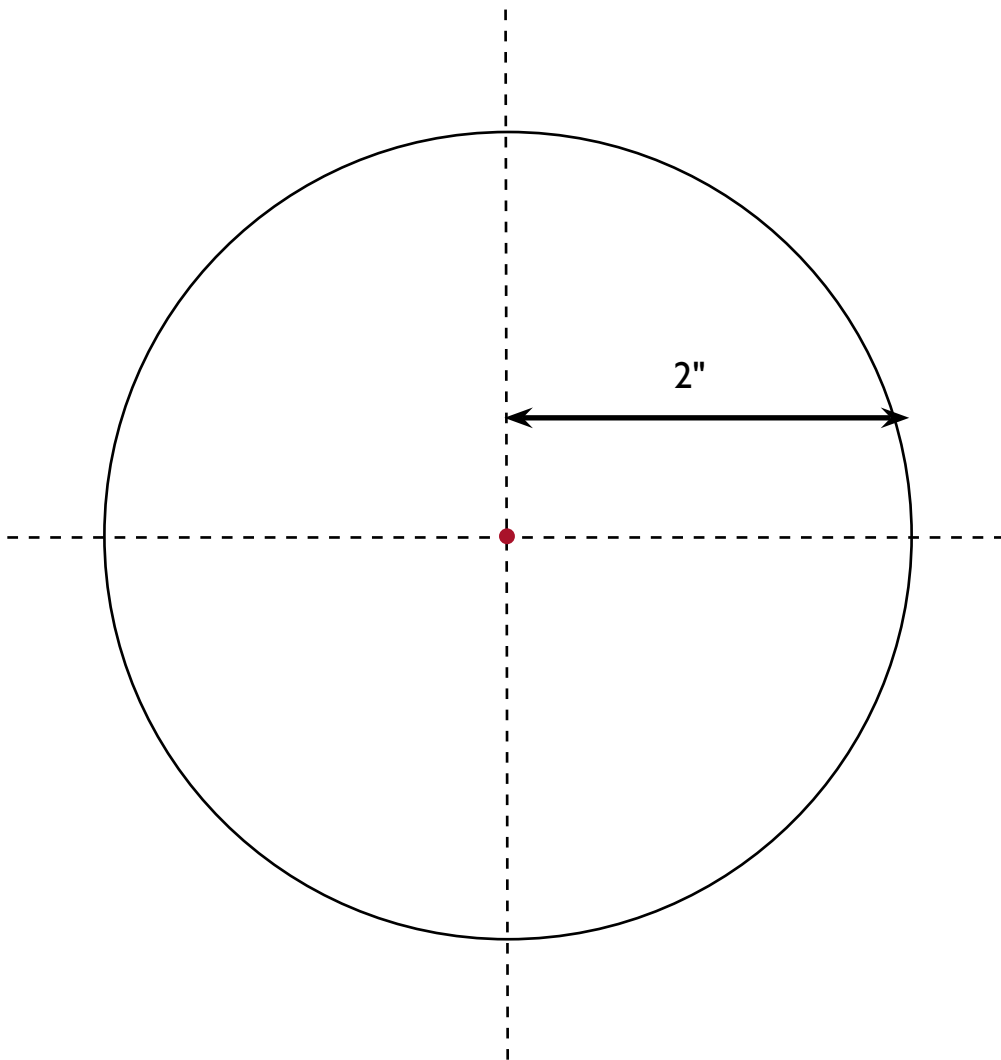


## RAPID FIRE! RISK ZONE



- The red dot is placed on the target.
- An element (excluding its base) must be completely in the circle to be at risk.