

# OPERATION EPSOM - JUNE 29<sup>TH</sup> 1944

## 9 SS Counter-Attack at Grainville Chateau

### BRITISH BRIEFING

#### THE GAME

This game represents the attack of the 9 SS Panzer Division on the advancing 8th Royal Scots of the 15th Scottish Division.

The game to last 12 moves. Dice to see who moves first.

#### BRITISH ORDERS

To attack and hold Queudeville and Le Haut de Grainville.

#### BRITISH DEPLOYMENT

- Up to 26 figures plus support weapons can be dug in in deployment area B3 to B4.
- Other units enter table on move one between points B1 and B2.

#### VICTORY CONDITIONS

British to win: Seize and hold Queudeville and Le Haut de Grainville.

British to draw: Hold Chateau Grainville.

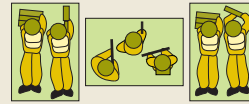
#### TERRAIN

- Railway line is a linear obstacle.
- All woods are open.
- All buildings are intact.
- No high point for observation.

#### Battalion / 8th Royal Scots

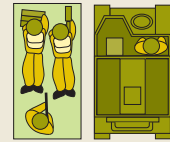
##### HQ

CO + 6 figures, PIAT, 2" mortar



##### Carrier Platoon

3 figures, PIAT, Bren carrier



##### A Company

8 figures



##### B Company

8 figures



##### C Company

8 figures



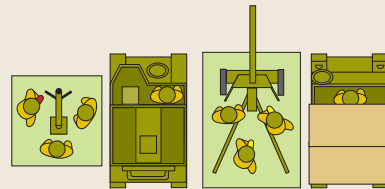
##### D Company

8 figures



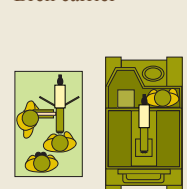
##### Support Company

6 figures, 3" mortar, Bren carrier  
6 pdr anti-tank gun, Loyd prime mover



##### Machine Gun Platoon

3 figures, MMG,  
Bren carrier

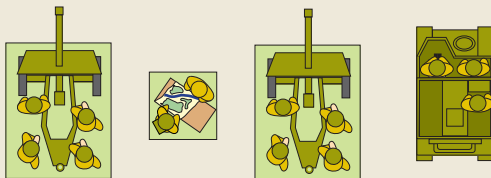


Morale: CO + 50 figures (Regular)  
Test at 26 figures.

#### Off Table Artillery

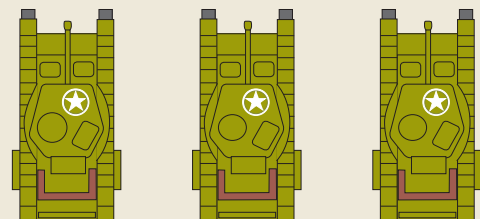
##### Battery

2 x 25 pdr field gun, Bren carrier observation post (on table)



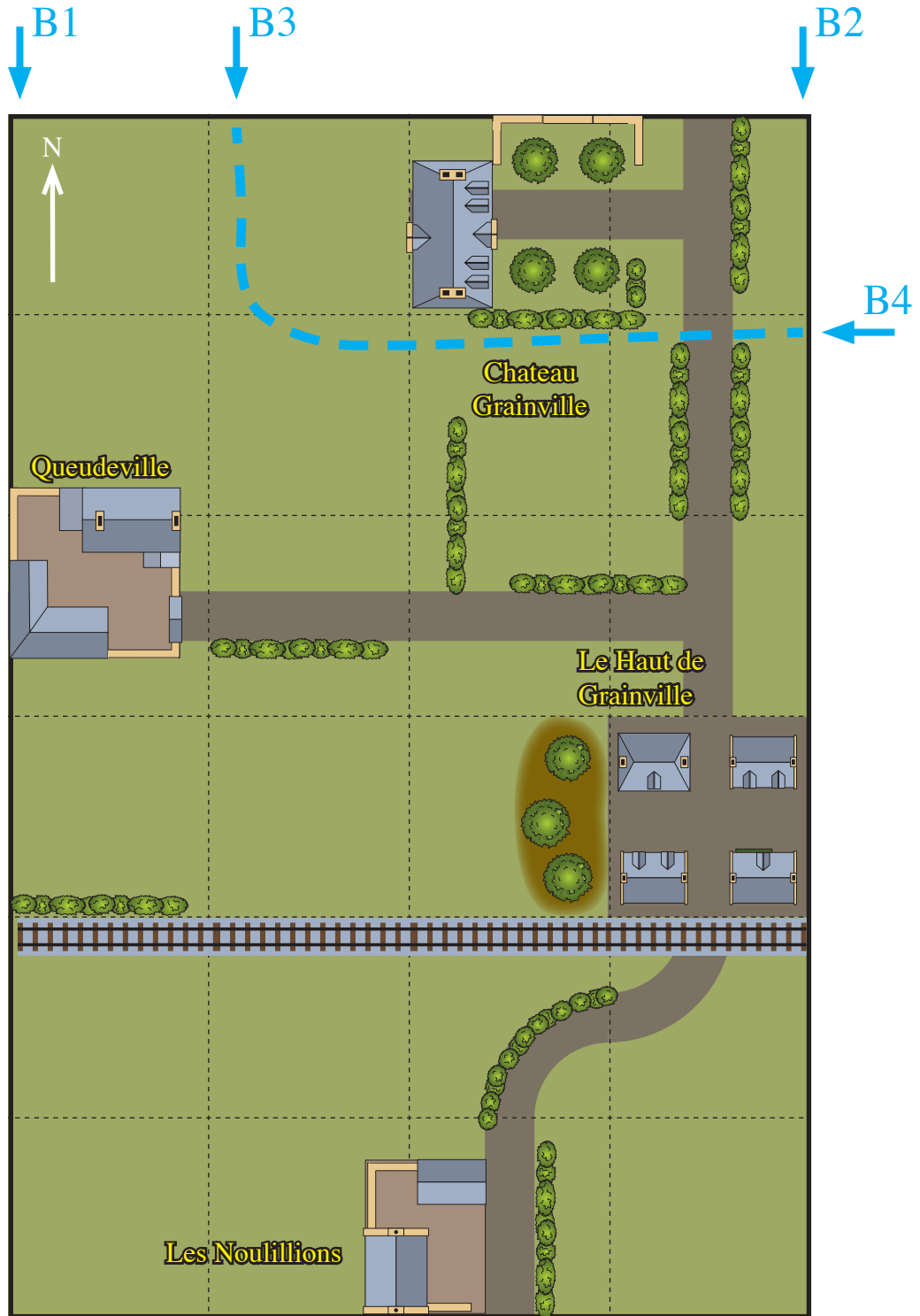
#### Squadron / 9th Royal Tank Regiment

Churchill (75mm) CO, 2 x Churchill (75mm)



Morale: CO AFV + 2 AFVs (Regular)

# BRITISH MAP



# OPERATION EPSOM - JULY 29<sup>TH</sup> 1944

## 9 SS Counter-Attack at Grainville Chateau

### GERMAN BRIEFING

#### THE GAME

This game represents the attack of the 9 SS Panzer Division on the advancing 8th Royal Scots of the 15th Scottish Division.

The game to last 12 moves. Dice to see who moves first.

#### GERMAN ORDERS

To attack and hold Chateau Grainville.

#### GERMAN DEPLOYMENT

- 20th Panzergrenadiers. HQ and support company deploy in Les Nouillions.
- Other units enter on move 1 between points **G1** and **G2**

#### VICTORY CONDITIONS

German to win: Seize and hold Chateau Grainville.

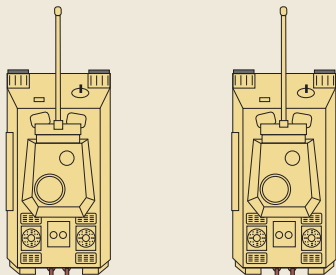
Germans to draw: Seize and hold Queudeville and Le Haut de Grainville.

#### TERRAIN

- Railway line is a linear obstacle.
- All woods are open.
- All buildings are intact.
- No high point for observation.

#### Company / 9 SS Panzer Regiment

Panther (75mm) CO, Panther (75mm)

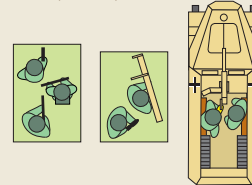


Morale: CO AFV + AFV (Elite)

#### III Battalion / Panzergrenadier Regiment 20

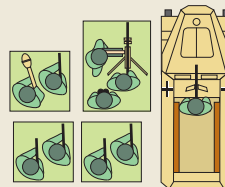
##### HQ

CO + 4 figures, Panzerschreck, Sdkfz 251/10 half-track (37mm)



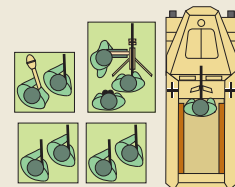
##### 1st Company

9 figures, MMG, Panzerfaust, Sdkfz 251/1 half-track (VMG)



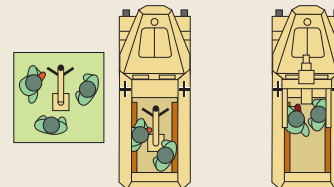
##### 2nd Company

9 figures, MMG, Panzerfaust, Sdkfz 251/1 half-track (VMG)



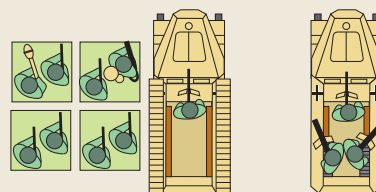
##### 4th (Heavy) Company

3 figures, 81mm mortar, Sdkfz 251/2 half-track, Sdkfz 251/9 half-track (75mm)



##### 16th (Engineer) Company

8 figures, Panzerfaust, Sdkfz 251/7 half-track (VMG), Sdkfz 251/16 half-track (flamethrower)



Morale: CO + 46 figures including 3 independent AFVs (Elite)

# GERMAN MAP

